a
Reward
Punishment
Normalized firing rate
1
0
0
1
Normalized time within block
b
Reward
Punishment
Firing rate (spikes s-1)
6
0
0
150
8
0
0
80
3
0
0
80
4
0
0
80
5
0
0
80
5
0
0
80
Time (s)
c
Lick rate (licks s-1)
8
4
0
1
5
10
Trial within block