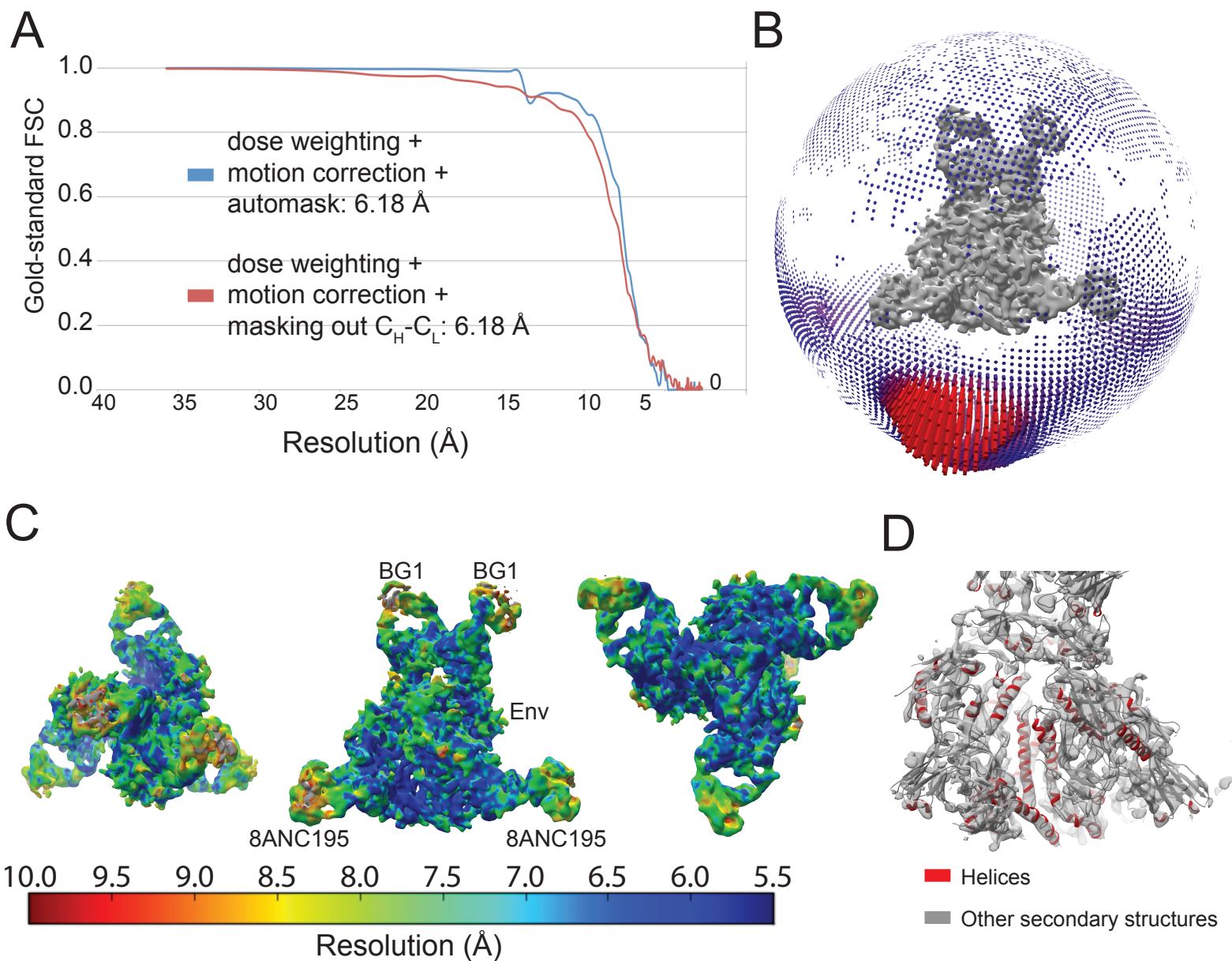


2:1 BG1-Env structure



3:1 BG1-Env structure

