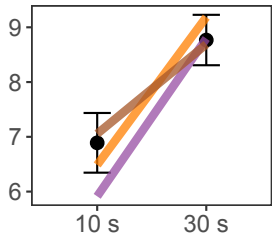
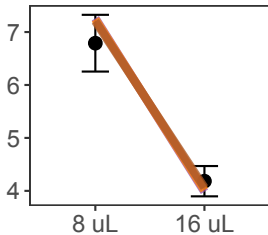


harvests per patch

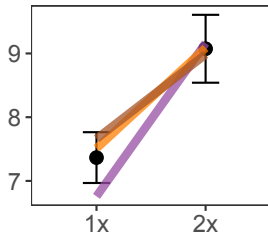
Travel



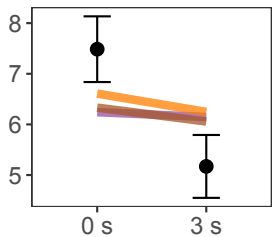
Deplete



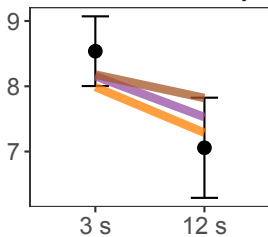
Scale



Pre-vs-Post



Post-Reward Delay



model

- disc-exp
- disc-hyp
- disc-cs