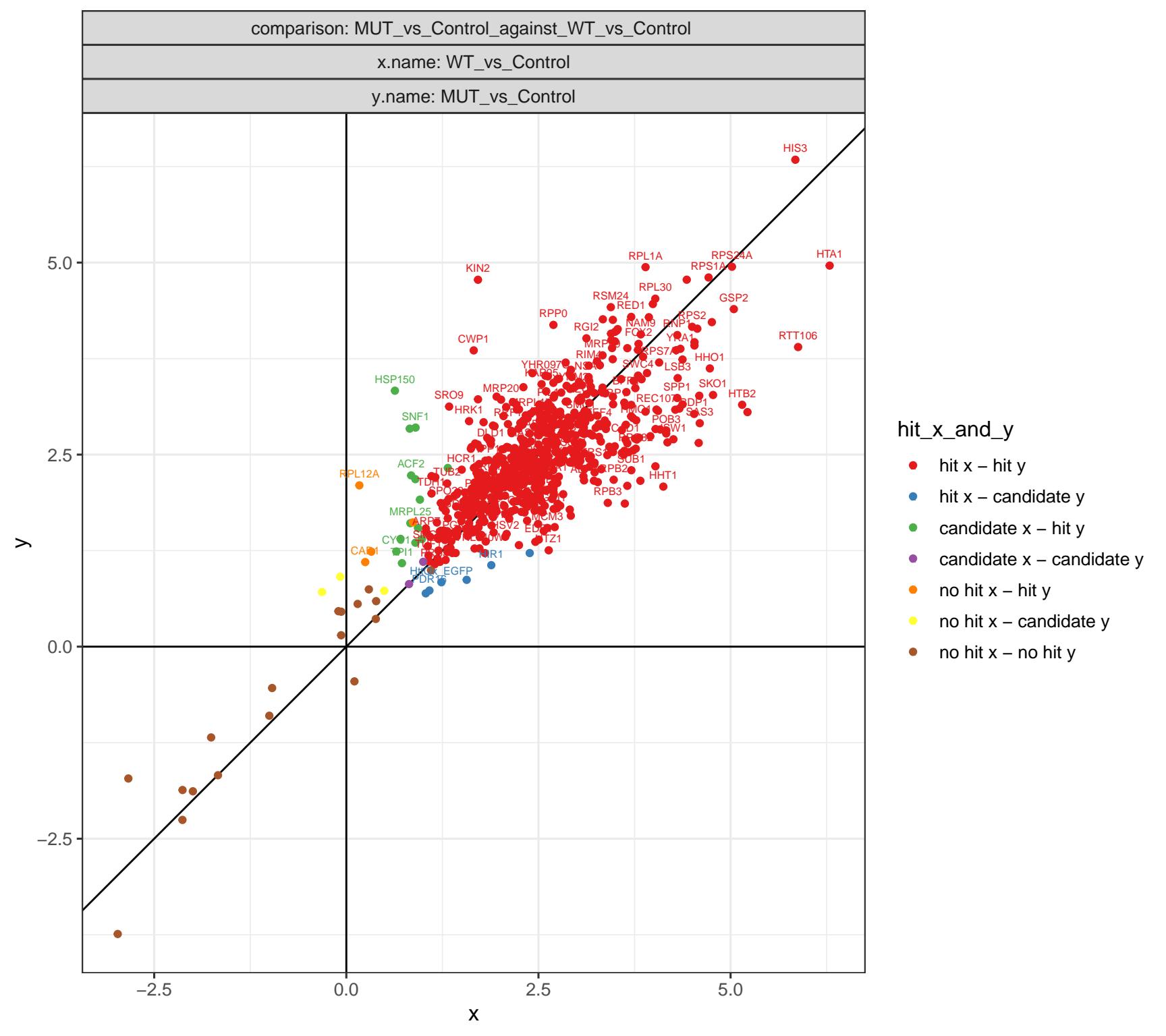


comparison: MUT_vs_Control_against_WT_vs_Control

x.name: WT_vs_Control

y.name: MUT_vs_Control



hit_x_and_y

- hit x – hit y
- hit x – candidate y
- candidate x – hit y
- candidate x – candidate y
- no hit x – hit y
- no hit x – candidate y
- no hit x – no hit y